

Family • Community • Basketball

OBJECTIVES AND BYLAWS APPLICABLE TO DOMESTIC JUNIOR BASKETBALL CONTROLLED BY PERTH BASKETBALL ASSOCIATION INC.

Perth Basketball Association Incorporated Affiliated with Basketball WA

Updated October 2019 (Summer Season)

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INTRODUCTION

These Bylaws and regulations apply to Junior Basketball programs conducted at Domestic Level by the Perth Basketball Association Inc. The purpose of these Bylaws is to provide basic guidelines to promote goodwill, inclusion and sportsmanship, as is the priority of the Perth Basketball Association Inc.

OBJECTIVES

The Objectives and Bylaws have been introduced in the best interest of children learning the sport of Basketball, and it is therefore essential that participants comply with the philosophies identified under these Objectives and Bylaws.

- 1. To set up an environment where children can develop basketball skills without highly competitive pressures.
- 2. To encourage playing for enjoyment rather than just to win.
- 3. To encourage the development of sportsperson like conduct and teamwork cooperation with all participants including Referees and Officials.
- 4. To develop children's respect for themselves, Referees, Officials, opponents and property.
- 5. To enable all children to share fair court times.
- 6. To allow opportunity for Referees to explain to children, the reasons for foul calls and other rule violations.
- 7. To allow Coaches greater freedom to assist children to learn court positions, team play and player development.
- 8. To encourage the development of Junior Referees, Coaches and Officials.
- 9. Without prejudice to the above objectives, to provide a career path for ambitious players, elite level Coaches and Referees to develop to their full potential, eg: by playing in a higher age group or selection in Inter-district Teams such as WABL.

1. PREAMBLE:

a. Australian Basketball Association Bylaws shall apply unless otherwise provided for in these Bylaws.

b. Day to day interpretation of these Bylaws shall be the responsibility of the Game Day Coordinator. Appeals against interpretation shall be lodged in writing to both the Game Day Coordinator and PBA Domestic Director.

2. DEFINITIONS:

- **a.** Game Day Coordinator A PBA ratified person, who has the responsibility of organizing, supervising and controlling Domestic games played for and on behalf of the Perth Basketball Association.
- **b.** Referee Coordinator A PBA ratified person who has the responsibility of organizing, supporting and developing Referees who referee at the Domestic Level for and on behalf of the Perth Basketball Association.
- **c.** Perth Basketball Association Domestic Director A PBA ratified person and Board Member who has the responsibility for overseeing the efficient running and development of the Perth Basketball Association Domestic Competition across all centers on behalf of the Perth Basketball Association.
- **d.** BA Basketball Australia.
- e. BWA Basketball Western Australia.
- f. PBA Perth Basketball Association.
- g. SBL State Basketball League.
- **h.** WABL Western Australian Basketball League.
- i. Team A minimum number of five (5) fully registered players who play in a common uniform.
- **j.** Club One or more teams that are bound together by a constitution and preferably incorporated.
- **k.** Registration A fee collected by the PBA that covers BWA affiliation fees, game balls, stationary, awards, insurance and other expenses as defined by the PBA constitution.
- **1.** Game fee A fee collected by the Game Day Coordinator prior to a game from each team for each game on behalf of the PBA to cover the day to day costs of;
- i. Court hire.
- ii. Game Day Coordinator fees.
- iii. Referee Coach fees.
- iv. Referee fees.

- **m.** Tribunal A hearing set, generally to resolve a breach of the PBA Code of Conduct or other dispute, and held in accordance with the Tribunal rules of the BA.
- **n.** Shall indicates that a statement is mandatory.
- **o.** Should indicates a recommendation.
- **p.** Electronic scoring device The "Electronic scoring device" is the laptop or tablet that records the scores and fouls of the game.
- **q.** WABL players are determined as "Representative Players."

3. REGISTRATION:

- **a.** All registrations are now on-line and all Players must be registered on the PBA Website (www.perthredbacks.asn.au) and have paid the stipulated registration fee before playing each season, unless an arrangement has been agreed with the PBA Administration Officer.
- **b.** Registration ends at the conclusion of each season.
- **c.** When teams or Clubs are registering for a new season they will be expected to be mindful of and adhere to the following;
- i. Register/nominate teams of at least 6 players.
- ii. Clubs are required to allocate their players to their team.
- iii. Independent (Solo) Teams can seek assistance through the PBA Administration Officer in regards to this.
- iv. Comply with clause 8k, in regards to WABL player restrictions.
- v. Comply with regulation 4a, in regards to players being placed in their appropriate grade.
- **d.** New players may be introduced during the season provided they comply in full with Registration and Bylaw requirements.
- **e.** Each team nomination must be lodged on-line with the PBA Administration Officer by the nominated registration closing date of each season.
- **f.** The PBA through the Game Day Coordinator and Domestic Director has the right to review any individual or Team nomination.

- **g.** Further to clause 8g, a player can play in further teams within a Club provided;
- i. The player is <u>formally registered</u> with the PBA <u>separately</u> for each team they are playing in.
- ii. Each team is in a separate and higher age group.

4. AGE RESTRICTIONS:

- **a.** All players at all centers will be allocated by their ages as per current WABL guidelines and determined by their birth date on December 31st of the year of the Domestic Competition/Season (Winter Season actual year and Summer Season the following year).
- **b.** Any player considered to be "ineligible" to play will be reviewed by the Game Day Coordinator and Domestic Director.
- **c.** Requests for "exemptions" to current age restrictions shall be made in writing to both the Game Day Coordinator and Domestic Director prior to the season commencing. Exemptions can be made on the grounds of;
- i. Medical reasons
- ii. Disability
- **d.** In "girls only" grades in age based competitions, teams must consist of the female gender only, and must comply with the age rules in specified in 4a.
- **e.** Mixed grades Boys and Girls will be allowed to play in the same team up to and including the age of Under 10's. The Game Day Coordinator and Domestic Director shall generally consider factors such as in 4c above, including skill level, physical and athletic attributes for both genders if deemed necessary.
- **f.** In all grades, a common sense approach is expected, and reference should be made to the PBA Objectives as outlined above. The PBA Domestic Director has the final jurisdiction over player placement and any concerns may be directed to that person.
- **g.** From the Summer Season 2019/2020 all Domestic Competitions across all centers will be played as mixed grades up to Under 10's Division only.

5. UNIFORMS:

a. A correct uniform is one that is acceptable to the Game Day Coordinator. A common sense approach will be taken on this regulation.

- **b.** A team's uniform <u>shall</u> be of the same colour playing singlet and black shorts (**without pockets**). The following is considered as acceptable uniform requirements;
- i. Plain black shorts.
- ii. Matching singlet and shorts set.
- iii. PBA branded shorts.
- iv. PBA affiliated Domestic Club branded shorts.
- v. Whilst logos (and other markings and patterns) are discouraged, they are to be small, discreet and nonintrusive in not detracting from the overall uniform worn.
- **c.** Skins and T-shirts;
- i. Skins are allowed under this regulation, providing; they are black or skin tone and without other markings and patterns, as identified in Clause 5bv.
- ii. T-shirts under singlets are permitted under this regulation, providing; they comply with the overall dominant colour of the team uniform (shorts and singlet) and if worn by other players in the team they must be wearing the same colour.
- iii. Different coloured T-shirts within a team will incur a penalty for <u>all</u> players wearing T-shirts.
- **d.** The first three (3) weeks (grading period) of any season will be exempt from uniform infringements. However, following this infringements for <u>NOT</u> wearing what is deemed correct uniform (including "fill-ins") will incur a penalty of two (2) points per player out of uniform. <u>This process will continue for each game thereafter</u>.
- i. This regulation also applies to new players joining a team during the course of a season, wherein new players will be required to be in correct uniform at the <u>first game</u> played.
- **e.** Players may not play in jeans, trousers, track pants and inappropriate footwear such as sandals and thongs.
- **f.** Players are not permitted to wear jewellery during a game, unless required for medical reasons. Permission must be granted by the Game Day Coordinator, shall be appropriately secured and not cause any potential safety risk to the player or others on the court.

- **g.** Mouth guards are always recommended but not mandatory.
- **h.** All uniforms must have numbers on the front and back and be of the same dominant colour/design. Infringements shall be as per clause 5c iii) and 5d.
- i. In the event of team having the same uniform (clash), teams will be required to wear playing shirts inside out or obtain a set of playing bibs from the office area. A common sense approach and fair sharing of this process between teams should occur.

6. INJURIES RULES:

- **a.** Blood rule;
- i. Any player who is bleeding or has an open wound will be ordered by the referee to leave the court. A substitute player can be called on.
- ii. The wound should be properly treated and the affected area completely and securely covered.
- iii. When there is blood on the player's uniform, then the uniform must be changed. A substitute uniform may be worn and no penalty applied.
- iv. If there is blood on the ball, it must be replaced.
- v. A blood kit should be available from each Centres Management and used to remove any spilt blood on the floor or benches.
- vi. The Game Day Coordinator, based on Basic First Aid principals shall have final decision regarding a player returning to the court.
- vii. The Game Day Coordinator shall keep a record of the injury, player and club details, along with the outcome. This is to be submitted to the PBA Domestic Director as soon as practicable.
- **b.** Other injuries rule;
- i. If during a game a player sustains an injury that requires substitution, the Game Day Coordinator (or their delegate) will be required to attend and based on Basic First Aid principals shall assess the injury.
- ii. If ice is applied, it is recommended that the player remain substituted for the entirety of the game.
- iii. The Game Day Coordinator in the absence of the players parent or legal guardian shall have final decision regarding a player returning to the court.

iv. The Game Day Coordinator shall keep a record of the injury, player and club details, along with the outcome. This is to be submitted to the PBA Domestic Director as soon as practicable.

7. REGULATION BALLS:

- a. Under 8s Size 5
- b. Under 10s Size 5
- c. Under 12s Size 5
- d. Under 14s Size 6
- e. Under 16s and over Size 7
- f. Under 16s and over (female) Size 6

8. GENERAL RULES FOR MINOR ROUND FIXTURES:

- **a.** Teams have up until the end of the first half of the game to have all players present and their full names on the Electronic Scoring Device/score sheet. A player not present and ready to play before the end of the first half cannot play in the second half, and if their name has been entered on the Electronic Scoring Device/score sheet, it shall be deleted.
- **b.** Game fees <u>must be paid</u> for before the commencement of the game.
- **c.** Late start incurs a penalty of two (2) points per minute by the offending Team.
- **d.** <u>NO PLAYER</u> is to be added to the Electronic Scoring Device/scoresheet without the permission and direction of the Game Day Coordinator.
- **e.** Teams are responsible for activating their game day players on the Electronic Scoring Devices prior to game commencement.
- **f.** A player who is present and ready (correctly attired) to play but does not actually participate in the match shall be considered a legal player.
- **g.** A player is not permitted to play in more than one game in the same age grade.
- i. Where the player is required to "fill in" to avoid a forfeit they shall be from a younger age group <u>ONLY</u>, and can only be used as the fourth (4th) and <u>up to the fifth (5th) player ONLY</u>.
- ii. A player from the same or an older age group is not permitted to "fill in" unless the game is a scratch match in accordance with 7g (iv).
- iii. Conversely, a player from a younger age group should have appropriate physical and athletic attributes to "fill in" in an older age group.

- iv. Where a team is made up to play a "scratch match" following a forfeit, the game fee shall apply to cover court hire.
- **h.** Teams may play with four (4) players and this does not constitute a forfeit. However, in normal circumstances the team shall field at least five (5) players.
- **i.** Any club that has two (2) or more teams within the Domestic Competition shall not be permitted to interchange players from one team to another after the third (3rd) match of the season.
- **j.** All players shall be registered and be able to prove their age at registration or where required by the Game Day Coordinator.
- **k.** Teams are permitted up to four (4) WABL ("representative") players. Teams wishing to have more WABL players in their Team shall be required to play up a whole age group. Similarly, the PBA shall encourage Teams with up to four (4) WABL players in a Team and that who are easily winning each week to play in Division one (1) within that age group or to mix their Teams up. Teams fielding more than four (4) WABL players (who are within the correct Grade) shall incur an immediate or retrospective forfeit for that game. The PBA will make all final decisions on WABL level players. This regulation applies to girls only competition as well.
- i. WABL Players are those Players having played in the preceding (Summer Domestic Competition) WABL Season or those currently playing/selected (Winter Domestic Competition) to play WABL.
- ii. Development WABL Players are generally not considered "true" WABL Players. However, they will remain a consideration when evaluating Teams.
- **1.** A player suspended from any other club is not eligible to play until the conclusion of the suspension period.
- **m.** A player transferring from a Club shall ensure a suitable clearance from that Club has been given and approved.

9. GRADING:

a. The PBA shall consider a three (3) week grading period at the commencement of each season for the purpose of balancing the competition and ensuring that Teams are appropriately placed.

10. PLAYER ELIGIBILITY FOR FINALS MATCHES:

- **a.** For a player to be eligible to participate in finals matches clause 7 shall apply and;
- i. A qualifying game is any game that is played as part of the minor rounds.
- ii. The player must be registered in and have played in at least one third (3rd) plus one (1) game (generally 6 or 7 depending on length of Season) of the minor round fixtures for the team playing in the finals.
- iii. The player shall be fully registered with the PBA. Players who are registered at other clubs are not considered 'registered players' under the above rules and may not play.
- iv. "Fill in" games DO NOT count as qualifying games for finals.
- v. Byes are not considered as qualifying games.
- vi. Forfeits for the non-forfeiting team is considered a qualifying game.
- vii. A player can only play finals in the team or teams they are <u>officially registered</u> in.
- viii. The player must be compliant with all of the other provisions contained in these Bylaws.

11. ILLEGAL PLAYERS:

- **a.** Illegal players are generally defined as ;
- i. Not being registered by the appropriate date.
- ii. Failing to pay the appropriate game fee.
- iii. Non observance of the qualification criteria for either minor round fixtures or finals matches.
- iv. Playing in more than one grade on the same day except where acceptable under clause 8g (i).
- v. Players not identified on the Electronic Scoring Device or scoresheet.
- vi. Playing under an assumed name.
- vii. Playing whilst under suspension or under disciplinary action from any other Association or Club affiliated with BWA or BA.

- viii. Playing without their full named being on the Electronic Scoring Device/score sheet.
- **b.** The penalty for any team that fields an illegal player is automatic forfeiture of the match or matches in which the illegal player has participated and points awarded to the opposing Team.

12. TRANSFERS:

- **a.** A player may transfer from one team to another during or between seasons provided that;
- i. The transfer shall comply with the requirements of these Bylaws.
- ii. The player is financial with, and does not possess any assets belonging to the team or club from which the player is transferring.
- iii. A clearance has been approved by that Club.
- iv. The Game Day Coordinator and Domestic Director agrees to the transfer.

13. TEAM RESPONSIBILITIES:

- **a.** Each team shall supply a competent Bench Official for each game.
- **b.** Each team is held responsible for the conduct of its members and spectators.
- **c.** Each team is to ensure that their players are suitably attired, as per clause 5 and has paid the game fee to the Game Day Coordinator before the commencement of the game.
- **d.** Each team is responsible for and must ensure their players are listed on the Electronic Scoring Device/scoresheet before the start of each game. No new players should be added without consultation with the Game Day Coordinator.

14. GAME RULES:

- **a.** Times
- i. First half twenty (20) minutes.
- ii. Half time two (1) minute (for 2019/2020 Summer Season).

- iii. Second half twenty (20) minutes.
- iv. Time out One time out per half per team. However in the case of extreme weather, unsuitable playing conditions or player injury as deemed by the Game Day Coordinator and Referees on the day, two (2) may be permitted.
- v. No time out permissible in the last three (3) minutes of either half.
- vi. A time out will be for one (1) minute duration.

b. Zones

- i. Keyway Zone Defense/s, are not permitted for age groups up to and including under 14's Division.
- **c.** Three point shots
- i. Successful three (3) point shots score as two (2) points for all games up to and including under 14's Divisions.
- ii. Successful three (3) point shots in all other age groups will count as three (3) points.
- iii. In the likelihood of a twenty (20) point difference between teams a "Mercy" ruling will apply that enforces the leading team be removed from the front court and only allowed to defend after the ball has passed half court position.
- **d.** Under 8's and 10's matches
- i. A half court rule shall apply.
- ii. No scoreboard will be displayed
- iii. Rings will be lowered for ALL Under 8's and Under 10's grades at all venues.
- **e.** Premiership points
- i. Three (3) points for a win.
- ii. Two (2) points for a draw.
- iii. One (1) point for a loss.
- iv. Two (2) points for a scheduled bye.

f. Drawn matches

- i. In the event of an equal score at the conclusion of full-time there will be no extra time to be played, unless the fixture is a Semi Final or Grand Final.
- ii. In the event of an equal score at the conclusion of full time in a finals game, then that match will be continued by periods of three minute (3) periods until a winner has emerged. A timed (stopped) clock will continue to apply for Grand Final games only.

g. Forfeits

- i. One (1) point will be awarded for the forfeiting team and three (3) points awarded for the non-forfeiting team (score 0 20).
- ii. Teams forfeiting without providing <u>strictly</u> twenty-four (24) hours' notice will incur a sixty (\$60.00) dollar fine.
- iii. Teams forfeiting without providing twenty four (24) hours' notification will incur a one hundred (\$100.00) dollar fine in order to discourage this.
- iv. Teams subject to forfeit penalties will be invoiced by the PBA Administration Officer and required to pay the forfeit fine prior to the next scheduled game. A loss of points shall occur until this is finalized.
- v. In the event of a forfeit, the non-offending team shall receive a refund of their game fee, unless the non-offending team plays a 'scratch match' then the refund shall not apply. In the event of such a 'scratch match' then clause 7g (ii and iv) shall apply.
- vi. If a team does not have four players (4) on the court and ready to play within ten (10) minutes of the scheduled start time, they shall lose that match on a forfeit. If the fourth (4th) player arrives late the opposing team will be awarded 2 points for every minute the opposition is late.

h. Abandoned matches

- i. The Game Day Coordinator in consultation with the Referee Coach shall be responsible for decisions relating to game abandonment.
- ii. Games may be abandoned on the basis of significant misconduct on behalf of a player, coach, team or spectator, risk to personal safety or any other reason that may warrant the abandonment of a game.
- iii. If a game is abandoned, game points will be awarded to the non-offending Team.

i. Finals Matches

- i. Finals matches will be determined by ladder positions. Semifinals 1 v 4 and 2 v 3 with the winner of each progressing to a Grand Final.
- ii. Other matches may occur for lower ladder positions.
- iii. One (1) Time out per team per half.
- iv. Timed (stopped) clock will be utilized for the last three (3) minutes in the last half for <u>Grand Final games ONLY</u> as per FIBA rules.
- v. Time-outs are permitted during a stopped clock, provided a team has not already utilized their allotted time-out.
- vi. For Grand Final games, Referees will occupy the scoring bench.

15. MISCONDUCT, PROTESTS AND TRIBUNALS:

a. Misconduct

- i. Players, spectators, Team Officials and other people associated with a Team, Club or individual may be subject to a report by a Referee or any other Official of the PBA or Domestic Centre staff.
- ii. Reports must be lodged in writing (on an incident report form) forty eight (48) hours from the time of the incident occurring with <u>both</u> the Game Day Coordinator and Domestic Director for processing and response.

b. Code of Conduct.

- i. The Code of Conduct can be sourced from the Perth Basketball Association website (www.perthredbacks.asn.au) or on request.
- ii. All Players, Officials, spectators and visitors are expected to comply with the Clubs' Code of Conduct at all times.
- iii. Breaches to the Clubs' Code of Conduct include but is not limited to;
 - Disparaging remarks to players, other teams or Officials.
 - Aggressive behavior of any form or at any time
 - Unsportsman like behavior
 - Verbal abuse

c. Protests

i. All protests are to be lodged in writing with the Game Day Coordinator within forty eight (48) hours of the incident.

d. Tribunals

i. All Tribunals will be conducted in accordance with the Basketball Australia Tribunal guidelines.

15. COMPLAINTS AND DISPUTES:

Any complaint or dispute must be lodged <u>in writing</u> with the Game Day Coordinator and Domestic Director within forty eight (48) hours following an incident. The Game Day Coordinator and Domestic Director will respond to any such report in a timely manner.

16. CHANGES TO PBA BY-LAWS:

These By-laws remain subject to changes and updates as required by the Perth Basketball Association for the betterment of the Domestic Competition. A reasonable effort will be made to consult/communicate with Domestic Clubs and Teams in seeking feedback regarding changes made to By-laws.

17. ITEMS NOT PROVIDED FOR:

Any matters that have not been covered in these By-laws, provided that it comes within the Objectives of the PBA, shall be dealt with by the PBA Domestic Director.

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